

VANCAUFUR

ATLANTIS



VANCOUFUR 2016

**MARCH 3-6, 2016 • EXECUTIVE AIRPORT PLAZA
RICHMOND, BC**

ATLANTIS



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Welcome From the Chair

On behalf of myself and all the Vancoufur staff, we are excited to have you here for another amazing year of Vancoufur.

I was asked to think about why I do this, why I got into the spot I did to help create another year here at Vancoufur... And I do it for YOU! There is no other reason for me. There is nothing more thrilling to me than seeing a complete small city of furries come to life.

This is a place where people can feel comfortable being themselves, and a place to interact with like-minded individuals.

That is what I love most here. So whatever stress, hours, and dedication myself and the hardworking staff put into this – it all comes together at the end, and when I see all those smiling attendees around me, there really is nothing more inspiring.

Welcome to Vancoufur – have fun, take part, and make this the best Vancoufur to date!



Cekuba



2016 Guests of Honour

Onnanoko

We are very pleased to have Onnanoko as our Artist Guest of Honour for 2016. She has been a regular sight in VancouFur's dealers den since the first VancouFur and has regularly contributed to our conbook cover.

Onnanoko's GOH Panels:

Artist Meet & Greet - Thursday, 4:30 pm

Art "Onna" Budget - Friday, 6 pm

Artist Roundtable - Sunday, 11 am



Recca

A staple at VancouFur's dances, Recca has kept the dances of VancouFur and other conventions thumping. We are looking forward to Recca blasting our collective ears with his music

Recca's GOH Panels:

**Want to be a DJ? Yeah, so does everyone else
- Friday, 2 pm**

GOH Set - Saturday Dance - Saturday, 11 pm

Thea

Théa has been part of the Vancouver and Vancouver Island furry community for many years. A talented artist, she has been part of our conbook cover and has helped out the convention many times. She currently lives on Vancouver Island where she works as a professional artist.

Thea's GOH Panels:

Artist Meet & Greet - Thursday, 4:30 pm

Life Drawing - Saturday, 7:30 pm

Artist Roundtable - Sunday 11 am



2016 Charity: O.W.L.

Founded as a society in 1985, the **Orphaned Wildlife Rehabilitation Society – O.W.L.** – has been rescuing and rehabilitating birds from across B.C., Canada and North America for more than 30 years.

On call 24 hours a day, seven days a week, O.W.L. is a non-profit group run by volunteers who rehabilitate and release injured and orphaned birds while providing public education. Located in Delta, B.C., the society operates a facility that specializes in the treatment and care of raptors such as eagles, falcons, hawks and owls.

The facility treats more than 400 injured birds of prey through the year. Birds come from around British Columbia as well as from other provinces and the United States. A network of volunteers are able to pick up injured or orphaned birds, and the public often brings them as well.

On site, staff is able to provide primary care such as treatment of broken bones, fluid injections and tube feeding. Local animal clinics are used for more intensive veterinary care.



In addition, educational programs provide opportunities for the public and school groups to experience these majestic birds. More than 40 unreleasable birds of prey are permanent residents at the O.W.L. facility, where they provide fostering assistance with orphans and public education.

We are pleased to welcome the Orphaned Wildlife Rehabilitation Society to VancouFur 2016.

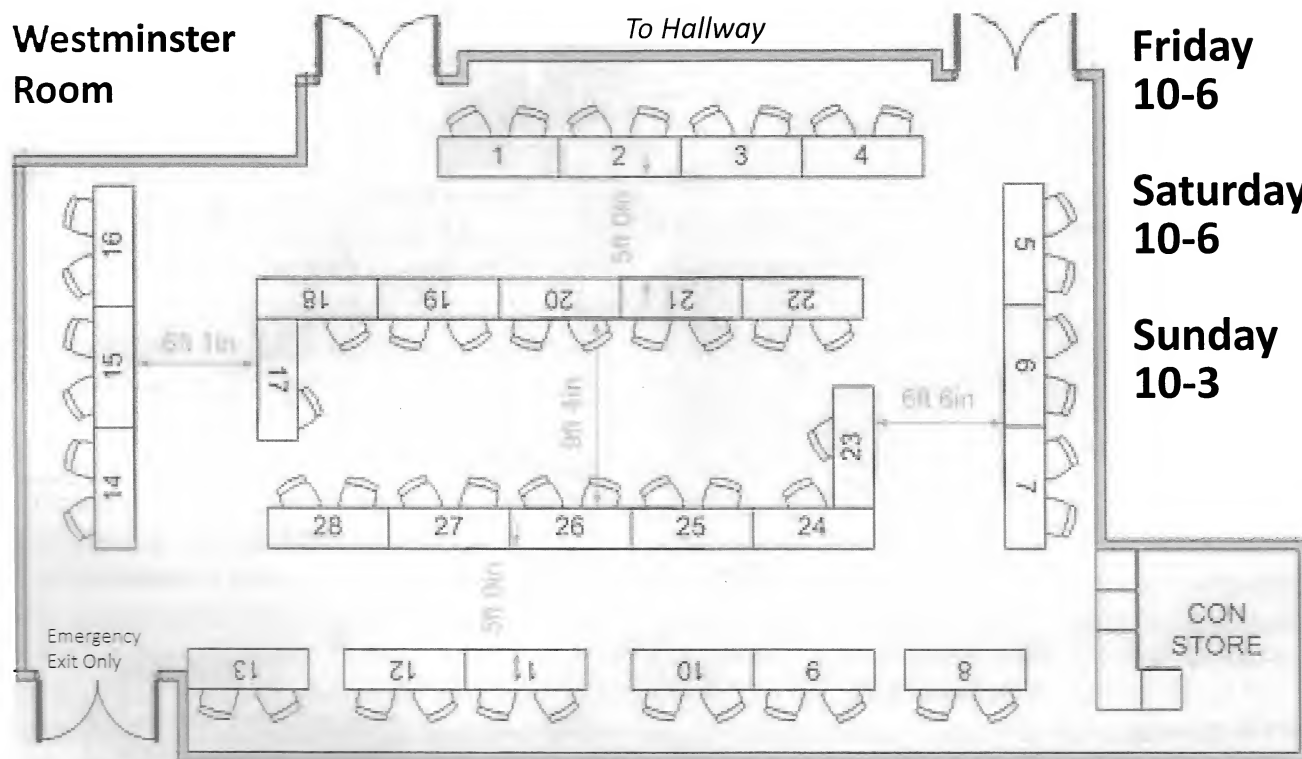
For more information about O.W.L., please visit their website at owlcanada.org.



5

Dealers Den

Westminster Room



**Friday
10-6**

**Saturday
10-6**

**Sunday
10-3**

- 1 **Che**
www.furaffinity.net/user/mystique
- 1 **ShadowsMyst**
www.furaffinity.net/user/shadowsmyst
- 2 **Ph8LWolf**
www.furaffinity.net/user/ph8lwolf
- 2 **ViridianDenial**
viridiancommissions.weebly.com
- 3 **Keianza**
www.furaffinity.net/user/keianza
- 3 **Dinosaur and Pony Studio**
furaffinity.net/user/sushidragon
- 4 **Strawberryneko**
www.furaffinity.net/user/strawberryneko
- 4 **Yawg**
www.furaffinity.net/user/yawg
- 5 **Echoes of Light (Guest of Honour)**
www.weasyl.com/~thea
- 6 **WildElement Studios (Temrin)**
www.furaffinity.net/user/temrin
- 7 **Onnanoko (Guest of Honour)**
www.furaffinity.net/user/onnanoko
- 8 **Nomad Complex**
nomadcomplex.com
- 9 **Figeron Creations**
dragonmanstudios.com
- 10 **Nirokia**
nirokia.wix.com/nirokiasarts
- 11 **Airless Art**
www.furaffinity.net/user/airless
- 12 **Cursed Wolf Commissions**
www.furaffinity.net/user/ceowolf
- 13 **Shagpoke Studios**
www.furaffinity.net/user/shagpoke

- 14 **Professor Whovianart Creations**
www.whovianart.com
- 15 **Fluff-Buddies & Seylyn**
www.fluff-buddies.com
- 16 **Sam and Fuzzy**
www.samandfuzzy.com
- 17 **Pentara**
<https://www.facebook.com/PentarasKitchen>
- 18 **Chupup**
www.furaffinity.net/user/maplegold/
- 19 **ChupaCreations / Zardis**
www.furaffinity.net/user/zardis/
- 20 **RedDyeNo5**
www.furaffinity.net/user/reddyeno5
- 20 **Sixel**
www.furaffinity.net/user/sixel
- 21 **Bad Furry**
www.badfurry.com/
- 22 **Apoxon**
www.furaffinity.net/user/apoxon/
- 23 **Weregeek**
www.weregeek.com/
- 24 **Get Fluffy Studio**
www.getfluffy.net/
- 25 **Davecko**
www.furaffinity.net/user/davecko
- 26 **RedCoatCat**
www.furaffinity.net/user/redcoatcat
- 27 **Mitti**
www.furaffinity.net/user/mitti
- 28 **Warhorse Workshop**
thewarhorseworkshop.bigcartel.com/

• DEALERS AND LOCATIONS MAY CHANGE PRIOR TO THE CON

Thursday Night Market

This year, VancouFur welcomes its first Thursday Night Market – an opportunity for attendees to get an early start on their convention shopping before the Dealers Den opens for business Friday.

Set in the Artist Alley area outside Carvers Steakhouse, the Night Market will invite both registered dealers and those who simply wish to grab a table for the evening and sell their wares, whether it be arts, crafts or what-have-you.

Setup starts at 6:30 pm – Dealers Den dealers may grab a half-table in the Night Market free of

Thursday – 7-11 pm

charge, while other attendees are invited to drop in for their own half-table space for the low price of \$5 – with proceeds going to our charity, O.W.L. These tables are on a first-come, first-serve basis, and there are some rules to be kept in mind for prospective sellers – talk to the coordinators for more information before setting up.

Enjoy some early buying and selling opportunities, and help raise money for our charity in the process!

Artist Alley

In addition to the set roster of vendors in our Dealers Den, VancouFur boasts a varied and talented collection of creators who will be joining us in the Artist Alley.

Set in the hallway outside Carvers, the Artist Alley is a gathering place for creators and artists of all kinds who change every day – it's a mixture of pre-registered and first-come, first-served spots, so the collection of creators changes every day of the convention.

Attendees can drop by during open hours and find interesting and exciting creations of all kinds.

Friday – 10-6

Saturday – 10-6

Sunday – 10-3

Creators who want to be part of the Artist Alley can drop by before opening to sign up for a half table – check out the rules at vancoufur.org/artistalley.php beforehand!

We're excited to welcome our creators Friday through Sunday – drop by and check out what's on display!

Art Show

From original artwork to fascinating and fantastic crafts, the VancouFur Art Show is back again and will boast some wonderful works from some of the fandom's finest creators.

The Art Show, open Friday and Saturday for viewing in the Fraser Room, is a chance to see the wide variety of creative endeavours that furry creators are putting out – and an opportunity to buy that work!

Buyers may bid on the pieces they are interested in through the silent auction process on Friday and Saturday – but if you bid, don't forget to keep an eye on your bid because if you like it, chances are

Friday – 10-6

Saturday – 10-6

Sunday Live Auction – 11

Sunday (pickup only) – 10-1:30

someone else does too! After a set number of bids, pieces move on to the live auction on Sunday morning, where competition can be fierce!

There's also a collection of donated works that will be sold to benefit our charity for 2016, O.W.L. – so drop in and bid on some wonderful artwork!

Major Events & Activities

Thursday

Opening Ceremonies

6 pm

Main Theatre

Get the convention started right – drop by for a special welcome celebration and introduction of our guests.

Night Market

7-11 pm

Artists Alley area – outside Carver's Steakhouse

Get an early start on con shopping with a first-come first-serve collection of vendors.

Movie Night

9-11 pm

Tivoli's II

Drop by and enjoy some themed movies.

Friday

Ice Cream Social

1 pm

Tivoli's II

Come meet furs and get some tasty treats! Ice Cream Social tickets must be purchased ahead of time, either with your pre-registration or at the con store.

Fursuit Dance Rehearsal

3 pm

Secondary Theatre

Get warmed up for the dance competition with some rehearsal time.

Fursuit Dance Competition

7 pm

Main Theatre

Get those paws moving! Check out how our competitors do on the dance floor with the always-exciting dance competition.

Saturday

Saturday Morning Cartoons

8-10 am

Tivoli's II

Wake up with some classic cartoons and get the day off to a good start.

ALL EVENTS AND TIMES SUBJECT TO CHANGE – CHECK YOUR POCKET SCHEDULE FOR UPDATES

Fursuit Parade

1 pm

Main Theatre

Fursuits gather in Main Theater 1 pm. The parade will go through the hotel starting at 1:30 pm.

Talent/Variety Show Rehearsal

2:30 pm

Main Theatre

Practice up for the big event later in the evening.

Guest of Honour Dinner

5 pm

Tivoli's II

A chance to get up close with our guests of honour and enjoy a great meal. Check at Con Store for available tickets.

Talent/Variety Show

7 pm

Main Theatre

Come out and cheer on fellow furries strutting their stuff on the stage - music, dance, comedy, there could be anything!

Sunday

Art Show Live Auction

11 am

Secondary Theatre

Join us as art pieces from the Art Show that were sent to voice auction are sold to the highest bidders.

Hiss & Scritch

4 pm

Main Theatre

Provide constructive feedback for our staff and let us know what's working and what needs work to improve VancouFur.

Closing Ceremonies

5 pm

Main Theatre

Time to wrap it up for another year. Join us to say goodbye to another great convention - and celebrate the start of our build to VancouFur 2017!

Dances

Always a highlight at VancouFur, we will be bringing the music to the Theatres once again. Our DJ team is top-notch, so if you want some late-night excitement, there's no better place to be!

Friday

9	DJ Floppy Ears
10	Fox and Hound
11	Lutra
12	Snarls Barkley
1	Cenny

Saturday

9	Toby Dingo
10	EarVelvet
11	Recca – GOH
12	Akonite
1	Bloodwiser

Sunday

8	Mad Curlz
9	GeDM
10	Alpha
11	Ember



Panels & Events

ART

Art of Expressions – GENERAL

The Art of Expressions, a look at the Seven Universal Expressions and how they mix and match to make up our characters emotional states. This panel will focus primarily on Facial Structures but also on body language and character interaction. This panel will have a lot of back and forth between the audience and panel hosts, expect to ask questions and get involved.

Rhari

Art of Expressions – ADULT

The Adult portion of AoE focuses more on the way our faces react to different situations, the dynamics of power in character interactions, and how body language influences reactions between characters on the page. To demonstrate how items and situations may affect the facial and body expression the Adult portion of this panel will include demonstrations of how some restraining gear can affect the expression in your artwork. This is an ADULT panel – 18+ ONLY

Rhari

Artist Meet & Greet

Want to meet other artists? Share techniques? Ask questions? This is an open panel for all artists to mingle in a quieter environment. Feel free to work, doodle, sketchbook trades, ask questions, demonstrate techniques, talk about experiences, etc! All artists welcome! Young, old, beginner to advanced!

Temrin, Onnanoko, Thea

Art “Onna” Budget

Tips, tricks, and artist thoughts from Onnanoko A panel hosted by Onnanoko where she will discuss a few topics such as surprising places to find cheap art supplies, the types of art supplies she uses, and a few of her art techniques. Q&A to follow.

Onnanoko

Artist Roundtable

A round table discussion panel hosted by Onnanoko, Mitti and Thea to talk about and answer your questions about being an artist in the fandom and attending conventions. What are the essentials? How do you make displays? Where should you get prints? Who will watch your table while you use the bathroom? All this and more will be answered!

Onnanoko, Thea



Designing Environments for Character Illustration

Do backgrounds intimidate you? Unsure where to start? The key to mastering backgrounds rests in approaching them as if they were characters. I'll show you ways to break down environments into bite-size concepts through quick lectures and group discussions. I'll provide you solutions for your most frustrating artworks through paint-overs while you watch.

Berbalang

Drawing Games

Going to be playing a couple silly collaborative art games (The Line Game & The Thirds Game) that ANYONE can play! No art skills required. Just bring a pencil and be prepared to use it for hilarity! PG-13 for possible “barbie doll” nudity.

Temrin

Hoodie Making 101

Have you ever wanted to sew your own (awesome) character hoodie, or maybe just a plainclothes jacket? Apoxon will be sharing some of her hoodie making techniques, along with tips and tricks to make the process easier!

Apoxon

[GOH] Life Drawing

For veterans and beginners- Thea will guide a life drawing session with human and suit models showing how to get your gestures down in seconds and draw what you really see rather than what you think you're seeing. Must bring your own supplies- newsprint and charcoal, conté, or pen with a clipboard is recommended.

Thea

Machine/Telestrations

Super doodle fun time! Guess, Sketch and Pass your notepad for furry fun and hilarity! Everyone plays at the same time. Using small sketchbooks all players get a word/phrase, then draw what they see, pass, guess what they saw, pass... and so on until everyone's sketchbook passes by every player and returns back to its original owner. Candy prizes will be awarded for the Winners!

(If you can bring a small sketchbook you don't mind sharing, it would be greatly appreciated!)

Rhari

Origami Sea Creatures

I will teach you how to make a killer whale with paper, and possibly one other if there's time. Have your own origami paper you want to use – it's welcome. Don't have origami paper, but have fancy paper, bring

it – we have some scissors to trim into squares. Not recommended to use thick paper, thinner is better.

Shadowgoddess

Pom pom Sea Creatures

POM POMS!!! Come learn one of the easiest crafting ever – pom poms out of yarn. After making your pom pom you can dress it up to look like sea creatures. Suggested to bring your own scissors (fabric scissors are the best.) Not required – we can just share the ones we have.

Want to bring your own yarn, go for it! Have specific eyes you want to add, or made to add. bring them.

Want specific glue, or felt (material)? It's all welcome.

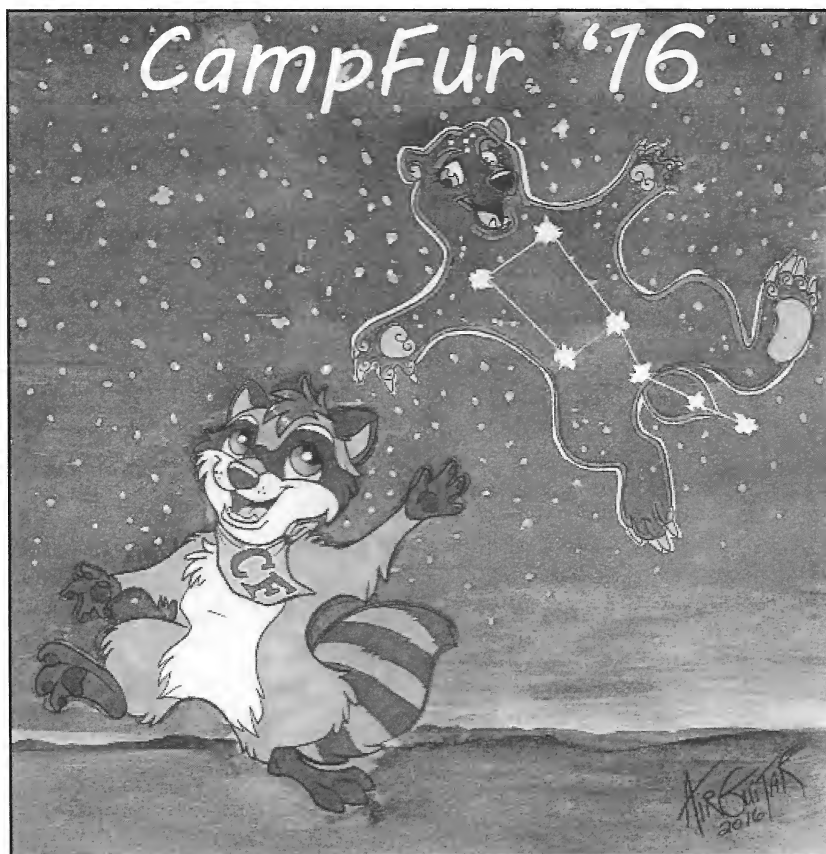
We will be providing a limited selection in yarn, felt, glue (white liquid glue), googly eyes and scissors.

Shadowgoddess

Props and theming on a budget!

An array of demonstration items taken from Rainfurrest 2015 theming, Rainfurrest 2011 theming, and VancouFUR 2016 theming, along with fursuit articles; A general run-down on how it's made, how to cut corners without cutting quality, and how to make some pretty neat fursuiting, theming or cosplay props with common tools & materials.

Selkit



Dancing With The Stars

June 16 – 20th 2016

Western Canada's
Premiere All Inclusive
Furry Camping Event!

To register visit:

www.campfur.ca



FURSUIT

Creating Paws and Tails

Learn how to make fursuit Paws and Tails!

Kyroo

Electrosuiting not Electrocuting

A panel about wearable electronics. I will show case my led suit and explain how it works. Bring your own projects and show them off we would love to see what you have come up with.

Mblade

Fursuit Dance Lesson

Come on out and get your groove on! This panel will be a beginner and up level fursuit dance lesson. Be there on time, warm up and learn some moves, get tips, and advice from your host Daiquiri Panda who will put you through your paces.

Not comfortable dancing in your suit? This is the perfect place to learn where and how to start. Maybe you've got some moves and just want to get some advice or expand on your repertoire? You're sure to learn something new here. So you think you're Michael Jackson? Get in here and throw down, help others learn the steps.

Kyroo, Daiquiri Panda

Fursuiting In Public

A look at how, where, and when to fursuit appropriately in public. Including how to pose for pictures with the public. Maintain a positive image towards the fandom while you're out and about.

Kyroo

Fursuiter Meet & Greet

An open forum for suiters and non suiters to come and meet the people behind the suits and introduce themselves to the community. Headless lounge rules will apply so it will be emphasized that it is a safe environment.

DragonManMike

Future Of Fursuiting

An open forum invitation for prospective and current fursuiters to provide feedback, and discuss the future of fursuit making. This panel would benefit fursuit makers as an open forum they could hear valuable feedback from their customers.

Kyroo

Give Your Suit Life

Give Your Suit Life presents techniques as well as offers advice on how to bring out the character of your fursona. How to approach crowds while in suit as well as how to cut out stagnation in poses and stature.

SuperNova

WRITING

Writers' Meet & Greet

If you tend to string words together in interesting ways that involve furies, then come on out and meet others who do the same! This is an informal get-together to network with other authors. Share ideas, make contacts, and get to know your fellow local writers.

Tony Greyfox

Writing Credible Characters

When it comes to good writing, the basis is really a strong character. Discuss how to build your characters from scratch, give them life, and make them an integral part of your fiction.

Fever Low

Turkey Readings

This event supports our charity, OWL, by torturing attendees with the worst fiction we can find. Our

presenter reads at you until someone pays to make the pain stop... then someone else can pay to make them keep going – or to have somebody act out the scene, or to cause other nefarious occurrences! Join us for some laughs and to help a great cause.

Tony Greyfox

Where's Your Story?

More precisely, where's your story set, and why? World building is one of the most entertaining parts of creating fiction, simply because it's such an open book. How do you decide where to start? What goes into a good world? Why is it so important? Come out and discuss all these and more!

Fever Low

Start Writing

A starting look at writing and what one can expect in the field. From basic planning to starting to look for an editor/agent/publisher along with the trials and tribulations that come along with it.

Duster

Eye Of Argon

It's been called the worst science-fiction story of all time. It's full of spelling errors, and bad grammar. And we're going to read it! Together! How long can you last without laughing out loud?

Carthage

Flash Fiction Jam

Bring your writing utensils and put your skills to the test: we throw out a writing prompt, and give attendees a few minutes to produce a story based on that prompt. Then we share the results, usually to general hilarity. It's a fun couple of hours and a chance to stretch your writing talents through time pressure and surprise topics!

Tony Greyfox

GAMING

Crowdsource Kerbal Space Program

The indie game “Kerbal Space Program”, with attendee-sourced spacecraft designs, and a hotseat, to allow attendees a likely-hilarious chance to fail spectacularly at flying a star-shaped spaceplane, or an upside-down rocket.

Selkit

Furoticon Free Play

Meet others that love Furoticon and get a chance to share, trade, talk about the game, and free play! All levels of interest welcome. 18 and up only, 2 pieces of ID required.

Peli

Let's Play Werewolves

Werewolves is a large-group party game involving mystery, murder, lynching, laughter and of course, werewolves. Come learn how to play Werewolves, in the Miller's Hollow and Ultimate varieties.

Don't worry, it takes only a few minutes to learn, and no equipment needed, just you and friends! Don't worry, this game is DROP-IN friendly with NO size limits!

If you come early and stay, there may be prizes at the end of the panel! So come and play, maybe the werewolves will follow you home.

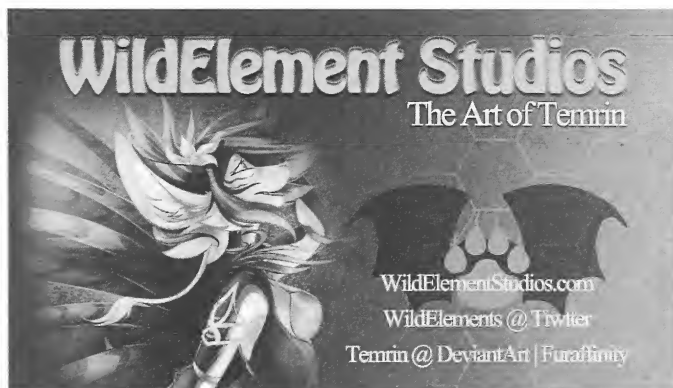
Zen, Greyson Wolf

SOCIAL/MEETUPS

Brony Meet & Greet

Interested in cute pastel ponies and their exploits? You're in the right place. Drop by for conversation and friendship. Magic optional.

Aphinity



Cub Meet 'n Greet

An open meeting for cubs to hang out, discuss, and much more!

Treasure Trove

Dragon Meetup

A scaly/dragon meet and greet. Will be discussing how/why participants chose a particular species of dragon/sub-species and the differences between general classifications of dragons (wyvern, European, eastern etc.)

lindel

Female Furry Meet & Greet (Thursday)

A place for the females to meet each other, feel comfortable, and freely talk and discuss adventures, struggles, and general life in the community. This panel is targeted for females only to provide a place that feels safe and open. Transgender females are also more than welcome to attend! +1 is allowed, but no males by themselves, must be with a person that identifies as a girl/woman/female to attend.

Star Wonder

Ingress Meet & Greet

Enlightened? Resistance? Whichever faction you're involved in, you're welcome to come by and meet with fellow Ingress players! Discuss the local area, plan to claim some portals, and have fun!

Tori Kitty

Small Fuzzies

Calling rodents, rabbits, possums, hedgehogs, etc. Come learn about these small critters. Talk about their portrayal in the fandom and in the media. What attracts your interest to these species?

Rain Rat

GENERAL

A History of Furies in the Military

A History of Furies in the Military is a powerpoint presentation that covers both the involvement of furies in various world militaries over the course of history as well as features Nando talking about his experiences with other furies over the course of his his tour overseas. This is nothing new in the world, but it's hardly been documented so we're both pretty proud of what we've dug up. Furies should be proud of who they are and the influence they've had on the world, even if we're only becoming aware of it now.

This is an unbiased view of war and the military for sake of other people's politics. At the end of the presentation, we'll have an open forum where attendees can ask us questions about our research and experiences.

Damien Ironmouse and Cheeky Nando

BC Anthropomorphic Events Association Board Annual General Meeting

We are the group that oversees VancouFur from year to year; in 2015 we received official status as a not-for-profit association in British Columbia. This is a public opportunity to provide input and feedback to the Board.

Board of Directors, BC Anthropomorphic Events Association

Bad Movie Night

Again showing a collection of odd shorts and a bad movie. Your movie this year will be Sharknado (Rifftrax version)

Wilford B Wolf

Furries And The Media

Exploring the relationship between the furry community and the media. A presentation and discussion focusing on the year's most prominent furry events, and highlighting important event of the past.

Carthage

Furries Visit Japan Info

Would you like to explore Japan with other furies? Here is your chance to make it come true in 2017. Come to this information session to learn more about our plans and to contribute your thoughts.

Cekuba

Furloader, a Site for Content Creators

Furloader is a software project currently in development, which aims to assist content creators in manag-



ing their content across the many furry and non-furry websites they utilize.

With planned features like scheduled publishing, version controls, collaborative editing, touchscreen support and much more, come along and help shape Furloader's future development. Whether you want to hear what goes into a project like this, have suggestions to make, or want to sign up to be the first to get your hands on features as a pre-release tester, you're welcome to join us.

Silvershock

Furry Feud

Survey says... fun! The classic game show, designed for furry fandom. Come on out and compete with other furs!

Professor Whovianart

General Anxiety/Mental Health

This panel is for anyone with anxiety or other mental health issues who would like to share stories, experiences, coping mechanisms, and so forth. All are welcome, and you are not required to participate in the discussion if you don't want to. It's also a nice place to meet friends who are shy or anxious, or even just

hide in a non-judgmental place. This panel will not be cancelled due to anxiety.

Cekuba, Peli

History Of Furry (Fandom)

Giving a brief overview of the stylistic origins of furry, drawing on science fiction, comic book and animation histories.

Wilford B Wolf

Inflatables 101

Keep sharp objects away, please – this panel covers the basics of inflatables.

Aphinity, Baphnedra

Introduction To Furry

Are you new to the furry fandom? Here is an opportunity to join fellow new furs and learn a little about who we are, what we do, and how to get involved more actively and enjoyably!

Aphinity

Intro To Ingress

Ingress is a game played by quite a number of furs – if you're curious about this live, real-world MMO

Oh great... Princess Poutine's experiment has gone soggy.

RICHMOND RAMPAGE

MECHAPRICITY VS. CURDZILLA

August 19-21
Executive Airport Plaza Hotel
Richmond, B.C.

CANADA'S PREMIERE MY LITTLE PONY FAN CONVENTION

BRONYCAN 2016

Register online today!

BronyCAN.ca

~~is~~ **is your chance** to get involved! We will cover the ~~basics~~ **basics of the game**, how to play, and give new players ~~a chance~~ **a chance** to learn and get started!

Tori Kitty

Introduction to Model Railroading

Who doesn't like miniature trains? Come and see them and learn how to build them and where to start. This panel is a "what you need to know before you start spending money." It will show you the different Scale (size) and possibility. You think you don't have space for a layout? You would be surprised!.

Beekin

Intro To Record Collecting

Want to collect vinyl, but not sure where to start? Some tips and history about formats, things to look for and terminology in the world of record collecting.

Wilford B Wolf

Intro to WikiFur

An introduction to the wiki website WikiFur.com. Attendees are encouraged to bring internet-capable devices to try out some editing of WikiFur with some assistance from the panel host.

EarthFurst

Meet The Board

Drop by for an informal meet-and-greet with the BC Anthropomorphic Events Association. Ask questions, make comments, hang out.

BCAEA Board of Directors

Nerf War!

Lots of flying Nerf! Moderated, structured team Nerf combat, capture the flag, and more.

Selkit

OMG DINOSAURS

Come and listen to Apoxon babble excitedly about life in the Mesozoic, particularly the rise and fall of

Dinosaurs! Neat!

Apoxon

The Ocean of Stars

You've plunged into the depths of Earth's oceans, now take the leap into an even bigger, vaster ocean filled with all sorts of fantastical astronomical bodies and concepts. Follow MiniMike as he takes you on a quick tour of the solar system and into interstellar space, exploring puzzling concepts and debunking some space myths! It'll warp your mind!

MiniMike

Puppy Play 101

This panel is meant to serve as a general overview of Puppy Play. Topics will include basics of this human animal role-play scene, gear, events, intro to head-space, a time for questions and more. Come discover your inner puppy. Handler or just come and satisfy your curiosity and have fun. Woofs and Wags! This is an ADULT panel – 18+ ONLY.

Lace

Puppy Play 102

So you've got the basics but would like to hear other's perspectives. Come joint the discussion about head-space, relationship dynamics, and some of the deeper topics about puppy play. This panel will be guided by the needs of the group so come and learn. This is an ADULT panel – 18+ ONLY.

Lace

Q & A - Females & Males of the community

Sadly, there seems to be a barrier between the genders that I have noticed, and in my effort to not only understand, but to help others, I am making this panel for those that really need answers and don't know who or what to ask when the opposite gender does something one doesn't understand. We are built differently and we sometimes need a translator to help the language barrier that occurs and to aid in understanding what one is going through, and it's great for anyone going through any hardships with someone of the opposite, or even same gender (sometimes we don't understand our own side of things too!). We will have an "anonymous" drop box available for those that want to ask a question but not want to say it out loud. Panel may get emotional as we share a bit about ourselves to help understand one another. We will not tolerate rude, discriminatory or negative behaviour.

Star Wonder



Specializing in sci-fi and steampunk props among many other creative endeavours.

You can find me at www.whovianart.com

Randomness With Professor Whovianart

Just what it says on the tin: a question-and-answer session with a very unique host. Professor Whovianart will expound on pretty much anything that comes to mind, share his point of view on wide-ranging subjects, and possibly launch a world takeover attempt (bring your own mad scientist gear).

Professor Whovianart

Saturday Morning Cartoons

It's Saturday morning! That means cartoons.

TBA

So This Is Your First Con?

Is this your first convention? Curious to know what goes on at one? Having doubts about your investment in coming here? Anxious and afraid? Have no fear! This panel will help give you a better understanding of how conventions roll and how you can have a good time for your first! There will be plenty of Q&A's and free candy! PokéBalls are prohibited.

Nostalgicmon

Transformations

Found a mysterious artifact and ended up on four legs instead of two? Afflicted with lycanthropy? Looking for a change in perspective? Join us for a meet up and informal discussion about anything and everything transformation! We'll go over what transformation is, what it can mean to us, the sub-fandom of transformation enthusiasts, and transformation for artists and writers. Get to know more furs who are interested in transformation and find out what it's all about for those that may be curious.

Greyson Wolf, Drekan Arikas

Transformations After Dark!

Join us for a frank and open discussion on the more devious aspects of the transformation sub culture. Swap stories, share ideas, find support for your after hours moonlighting as a feral beast.

Open to anyone 18+ interested in the "dark" side of transformation. This is an ADULT panel – 18+ ONLY

Greyson Wolf, Drekan Arikas

Treasure Hunt

Enjoy following clues and solving puzzles? Swing by the panel room for a 10 minute rule briefing and then head out into the conspace to hunt for the prize! Come prepared to work in teams of 1-3!

Apoxon

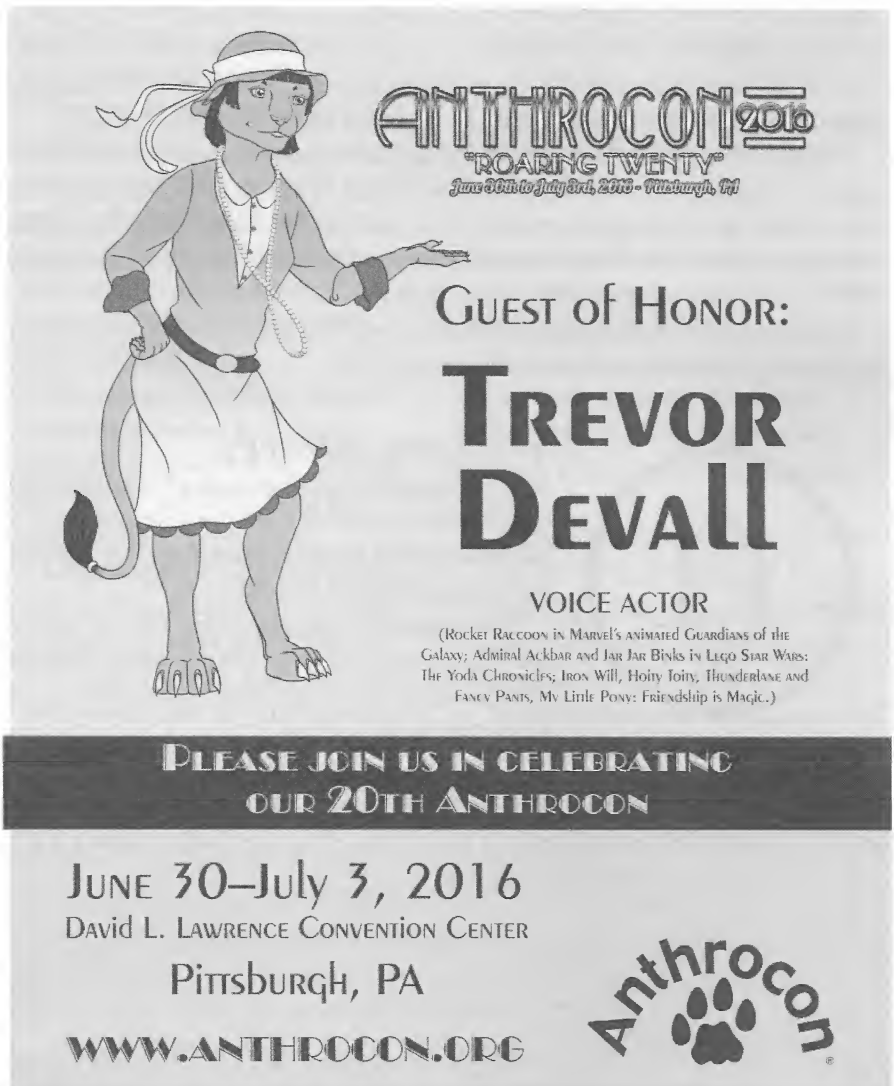
Want to be a DJ? Yeah, so does everybody else...

This panel is going to cover some of the basic tips and tricks in starting out as a DJ. What you should and shouldn't do. How to stand out from the sea that is "everyone is a DJ" and some basic equipment to get you started. Lastly we will cover how to get a demo together.

Recca

Note:

Panel information may change without notice.



ANTHROCON 2016
"ROARING TWENTY"
June 30-July 3, 2016 - Pittsburgh, PA

GUEST OF HONOR:
TREVOR DEVAL
VOICE ACTOR
(Rocket Raccoon in Marvel's animated Guardians of the Galaxy; Admiral Ackbar and Jar Jar Binks in LEGO Star Wars: The Yoda Chronicles; Iron Will, Hoity Toity, Thunderlane and Fancy Pants, My Little Pony: Friendship is Magic.)

**PLEASE JOIN US IN CELEBRATING
OUR 20TH ANTHROCON**

JUNE 30-July 3, 2016
DAVID L. LAWRENCE CONVENTION CENTER
PITTSBURGH, PA
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Anthrocon

Solve the Mystery of Atlantis!

The scientific community was initially suspicious of the findings from Dr. Moon, and few people believed his claims of finding the lost Atlantis. The failing of his findings being the incomplete Mystery of Atlantis that was provided:

_____ are _____ and _____ of the _____.
_____? _____ them _____!

Out of the vague results, and cryptic message that was left, grew three Explorer Teams, each returning to the search for Atlantis and hoping to reap the rewards of finding the lost city.



Anthropologists

While the findings of Dr. Moon were considered suspicious, it piqued the interests of a small team of aquatic anthropologist undergraduates from a local University. A bright otter named Sunny found some decipherable links between the Doctor's incomplete map and known landmarks near the university grounds.

With these firm findings, Sunny landed the support of the Head of Anthropology and was given the resources to support a small search team. This was the beginning of the Otterlantis exploration team, eager students looking to uncover the findings of a lifetime.

Colonists

Last to the party, as always, was a young, eager beaver named Castor. While reading a discarded daily newspaper, Castor learned about the supposed discovery of lost Atlantis.

When he finally arrived at work, the young beaver was eager to share this discovery – and hoping to distract his boss from noticing he was late for the third time that week – by spinning the new land as an untapped expansion of the Vancouver housing market. As a young realtor, this new market offered fresh land and a relief from the high housing prices of the city, all with a fraction of the development cost of a new high rise!

Castor's twist worked, and soon, he and a team from Beaver Realty set out to explore the land of Atlantis, land deeds and zoning charts at the ready.



Treasure Hunters

With the prospect of an anthropology team heading to the fabled city of Atlantis, a crafty raccoon named Misty decided this was her ticket to the big time. With a few crafty conversations, Misty landed herself on the Black Mask Recovery expedition, which planned to recover relics and technologies from the lost city.

Misty, however, had other plans. The lost city provided a chance to explore and collect trinkets of her own, precious jewels and untold riches that had been hidden away for centuries. With a few tools, and some skills, the raccoon knew that she was on the verge of a veritable mine of riches ripe for the hunting.

Want to Solve the Mystery?

In your adventures at Vancouver 2016 you can help solve the Mystery of Atlantis. Choose a team and check the board outside of con-ops (Boardroom C) for the daily puzzle postings. Be sure to check multiple times each day! Also, follow @vancoufurgame on Twitter for live updates when clues are posted. Play solo or use #vfcg2016 to tag your tweets and find friends to adventure with you! If you think you have solved the mystery, head to con-ops or the con store to confirm your answer! The first few people to solve the mystery will win a one-of-a-kind prize.

Guest of Honour profile: Onnanoko

You've been involved with Vancouver as an artist and dealer for some time now. What was your reaction when you were asked to join us this year as Guest of Honour?

I was so excited and flattered! I've always enjoyed attending and dealing at Vancoufur and have always had a great time making the trip up and visiting the beautiful BC area. It was an honour to be asked to be GoH!

How did you get involved in art originally? Have you had any formal training, and how have you developed your skills to the point you're at now?

I have been drawing since a very young age; my mother enrolled me in a few classes as a child and I always had a keen focus on it all the way up through high school, taking as many extra-curricular art classes as I could, like pottery, life drawing, graphic design, etc.

I have also attended the Art Institute of Seattle where my degree focused on Illustration & Animation. My master study classes and life drawing have been the greatest benefit to my artistic growth overall, though I feel, that teachers and peers helped me along the way by providing helpful feedback, critiques and handy tips and tricks.

Describe your art style – what influences your creations, and what is your creative work flow?

Soft, round, and curves is how I would describe my style in a few key words. I've always enjoyed soft figures and organic shapes in illustrations, so it's only natural then that my style would reflect this. Many great artists have



influenced me over the years, just a few being Trump (of Team Shuffle), Miu, Loish, as well as many, many others!

The funny thing is, when I first started drawing it was dinosaurs and dragons that originally sucked me in, and getting to read some amazing books like Dinotopia, Serendipity (all the books illustrated by Robin James), Verdi, and Stellaluna.

My general workflow begins with a rough idea and some thumbnailing/sketching to rough out and fix anything from the original idea.

Depending on what the image may be for, it can then undergo several revisions depending on the client's needs, and once that's been taken care of it progresses onto inking, coloring, and any final tweaking.

You are involved in several fandoms art-wise. How do the other fandoms compare to furry when it comes to the art you create and the events you attend?

Each fandom certainly has its various and unique quirks, but many also share a lot of the same

tendencies so I never feel too far out of my element.

The largest fandom I'm involved in besides furry is certainly the MLP group, but it has a lot of crossover with the furry fandom so it doesn't feel too different in many ways. Just a lot more colorful little horses!

What are your goals with your creative efforts? Do you have a grand plan overall that you'd like to achieve?

My grand plans at the moment are to just continue trying to push my craft and in the near future start work on some short comics. I have setup a Patreon in order to help me reach that goal!

The future is always uncertain but I'm excited to see where various projects I'm involved in take me.

When it comes to younger artists, advice from successful creators is always appreciated. Can you provide some ideas for up and coming creators on how to get started, improve their skills and become successful in the fandom and elsewhere?

You have to always be open to suggestions and critique! Your peers are a valuable source of help and inspiration and it definitely pays to network with people. Holding onto one idea too strongly or getting too attached to your work will only stunt your artistic growth in the long run.

And one of my favorite tips is to always carry a sketchbook around and draw whenever you get a chance, even if it's quick and doesn't feel great, it's still helping and working those art muscles.

Siren Song

by *Arcane Reno*

On moonless nights, when the first tendrils of briny sea fog crawled along the sand, the gilded lady was said to appear on the shore. She would rise from the meeting of darkness and mist, waiting to steal the souls of the unwary.

Maybe I should have ignored the wanderlust, endured the silence of home instead of strolling aimlessly down the beach, listening to the persistent swish of the incoming tide with sand squishing between my toes. Maybe I should have been afraid when I saw her, seated upon the small rocky spit of Shingle Point like a shimmering statue.

She could easily have been mistaken for an angel; lit by the soft glow from her dress of luminescent golden scales. Maybe I should have run, given the stories. But, like sleepwalking, my body moved without conscious command; away from the safety of the sand. I clambered across the piled stones towards her, over the deeper waters at the end of the outcrop.

"Hello," I said when I reached her. "What's your name?"

She regarded me with eyes darker than the murky depths themselves. Her lips parted, revealing a smile of gleaming stars. "Hello. My name is Pacifica. At least, for today. What's yours?" she asked, her voice like lapping waves.

"Curtis. You're named after the ocean?"

"All of them, actually. Tomorrow it will be Atlanticia, and the day after, India."

I nodded as though I understood. A sense of peace flowed through me, quelling the slight prickles of fear summoned by her otherworldliness. But, I still had to ask the question.

"Are you here to kill me?"

She laughed, just as the wind shifted, carrying her mirth out over the sea. "Despite my reputation, I only eat the souls of men on Mondays, and then only with salt. I'm no Siren; Odysseus would have no need to fear me."

"You have the hair for it."

She ran a hand through the seaweed locks. Her fingers were webbed, the exposed skin of her arms pale and smooth like a dolphin's. "You think so? But, surely the lack of tail gives it away." Her bare feet dangled over the edge of her perch, webbed toes kissing the spray of the more ambitious waves.

"Can't say I meet a lot of sirens or..." I gestured at her, "folks like yourself, in my line of work. It's all weather-beaten men and women, many of whom tend to be angry enough at the world to want to stay away from it."

"The sea is a refuge for many." She nodded, then patted the rock beside her. "Come, sit. It's been some time since I met a kindred spirit, one with equal love of shore and sea."

I took a step, then hesitated, the uneven rocks cool and rough beneath my own bare pads. I looked towards my beach-front house. A single light pierced the fog from my bedroom window, like a beacon. Then, it abruptly winked out.

Janet, turning in for the night.

She hadn't waited for me, though that was no surprise. Ever

since the accident, there was a distance between us; like we were living separate lives within a shared space. We'd barely spoken in days.

I sat beside the gilded lady. She smiled at me, starlight twinkling between brine-crusting lips.

"Tell me about the world you live in, Curtis."

"I'm afraid I'm not the most worldly guy. I know fishing pretty well. And baseball. And I suppose I watch the news now and again, though how much of that is trustworthy is anyone's guess."

"Then tell me what you think is true. Tell me about your world."

Where to start? What would she find interesting about an average fisherman struggling to get by? A playful breeze wafted the scent of brine atop the crashing of waves. Perhaps it would be best to begin with what we both knew.

I told her about the upcoming salmon season, how I loved the rush of activity, despite the hard, relentless work. I told her how on sunny afternoons, I liked to feed the gulls, and how it annoyed Janet, who had never liked the "thieving bastards". I talked about riding through storms in the boat with the rest of the crew, how the power of wind and waves made even our thirty meter trawler seem tiny. I even told her about my father, how he'd taught me to fish, truthfully claiming it would 'feed me for life.'

Through it all, she nodded and murmured at the appropriate moments. Her attentive gaze compelled, like a thread tugging open a sluice gate inside me, unleashing a verbal torrent.

"You're married," Pacifica said as my words trickled to a halt, nodding at the plain gold ring on my left hand. "Do you have children?"

"No." I swallowed past the dryness of my throat. "We found out last month that I'm unable."

Wisps of fog had clambered higher up the rocks, swirling around our waists. It beaded on the exposed fur of my calves, chilling the skin beneath, and I wished I could gather it in a cup to drink.

"I'm sorry."

"No need to be, though Janet seems to think there is. I suggested adopting, but she wants a child of her own. I do still love her, but it's been rough. Especially since the accident."

"Yes." Her voice softened, barely audible over the waves. Briefly, I thought I saw a moist gleam in the corner of her eye. She blinked, and it was gone. "Tell me about the accident."

I told her.

The party at a friend's, too much wine. The argument with Janet on the drive home over something trivial – laundry, if I correctly recalled. Losing track of the road, suddenly realizing the lights coming at us was another car. A blaring horn. Jerking the wheel to the right. The horrific smash of glass and crunch of metal.

I told her how Janet had been miraculously unharmed, save a few scrapes and bruises. The telephone pole had hit the

driver's side, and I'd blacked out. I told her how I'd woken up at home, and wondered how I'd gotten there.

"Back to the home and wife that you love." She looked away, over the sea, a slight hitch in her words.

"What's wrong?" I hesitated, then placed my hand on her shoulder. She was cool to the touch, like the fog.

"Curtis," she said, turning and laying her hand on mine, "you weren't unscathed by that accident."

A chill that had nothing to do with the fog ran through me. "How do you know? What are you saying?"

"I'm a collector of the lost ones... Those who love the sea. They are the only ones who meet me, and I only speak with those who are struggling to move on."

"You mean that I'm..." I considered the past week, how Janet refused to respond to what I said, how she looked straight through me. The long phone calls with friends. When she'd gone out without a word in her black dress on Tuesday...

My funeral? It would have been a small, quiet affair, just as I would have wanted. No wake, no gathering at our house.

It felt like someone had tied an anchor to my stomach. Could it be true?

"Then why am I still here?"

"You haven't let go of what you love." She gestured to the shore, swirling fog between webbed fingers. "This place, your wife."

"When I was a kid, my family vacationed here on the coast.

I never felt more at home anywhere else."

"Of course. The sea is a part of your soul." She stood, glittering dress rippling. "We could go for a swim, if you like. For a little while." She dove head first into the waves, smooth as any fish, barely creating a splash.

She broke the surface, green hair pooled about her shoulders, her gaze intent on me. "Have you had your fill of the shore?"

I glanced at the silent house. Was it still my home? Did Janet still grieve for me? She had gone to work today for the first time since the accident. In her own way, she was stronger than me. Maybe she'd already moved on. Maybe she would meet someone who could give her the children she wanted. The choice was in her hands alone now.

The sea's rhythm changed to a croon, invoking a familiar desire. My throat still felt tight, but the anchor's weight lessened. The gilded lady offered a new home.

My fingers and toes tingled. Warmth travelled from the tip of my ears to the base of my tail.

I'd been ashore too long. I needed the freedom of wind and wave.

Skin grew between my digits, webbing them. The fur on my arms vanished, leaving smooth-scaled surface.

I looked at Pacifica, nodded once.

"Come," she said. "It's time to go. Let me teach you the song of the waves."



FUR EH!
Who Killed the Con Chair?

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Ramada Edmonton Hotel & Conference Centre

 www.fureh.ca  [@fureh](https://twitter.com/fureh)  [/furehcanada](https://facebook.com/furehcanada)

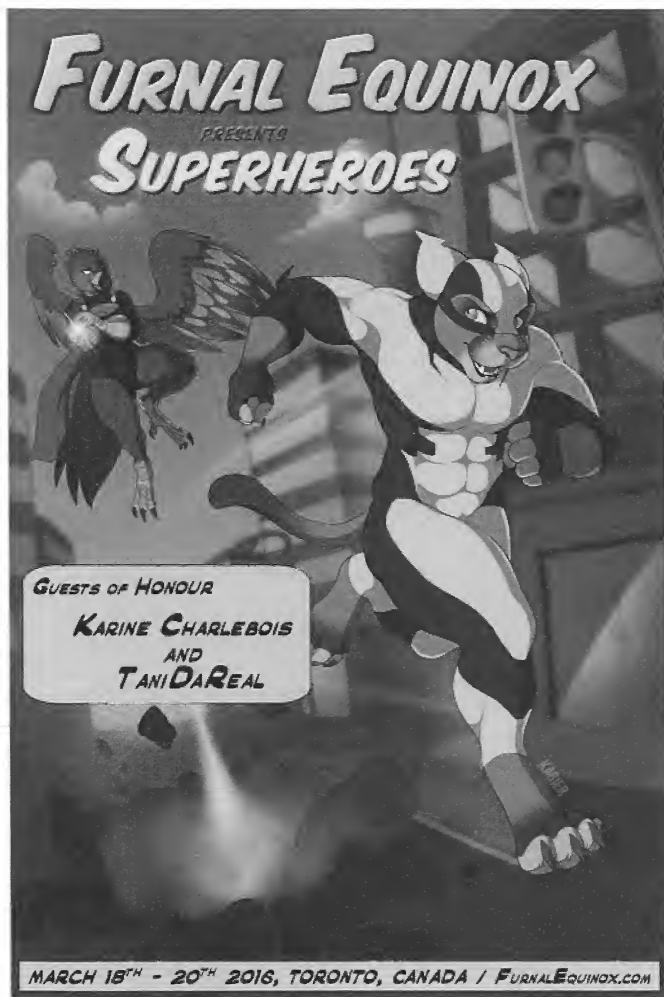
A FURRY MURDER MYSTERY

VancouFur Convention

B I N G O

First Canada Line ride!	Fantastic hotel room view	Late- night Lobby Con time	Kigus – kigus every- where!	Fursuiter spotted down- town
Hugged a super fuzzy fursuit	Sighted the Rare Chair Yeen	Won an Art Show auction	Elevator goes on short vacation	Find an amazing local restau- rant
Great dinner at Ceili's	REAL BUNNIES ON THE ROOF!!	Free  Space	Really good fursuit parade pics!	So... Many... squeakers
Headless fursuit – magic ruined!	Dance the night away	Guest of Honour commis- sioned	Seriously, bunnies. They have bunnies.	Pastel Pony Invasion
Side trip to see some Disney movie	Elevator goes on long vacation	Char- acter hoodie spotting	TIM'S RUN!!	Lots of Sunday goodbye hugs

*Note: VancouFur Convention Bingo is just for fun –
feel free to compete with your friends for bragging rights!*

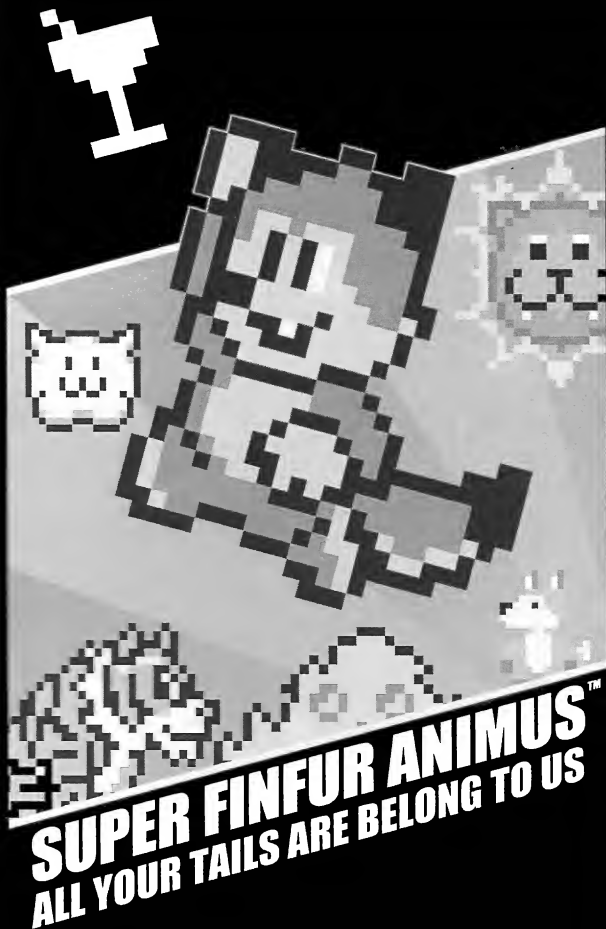


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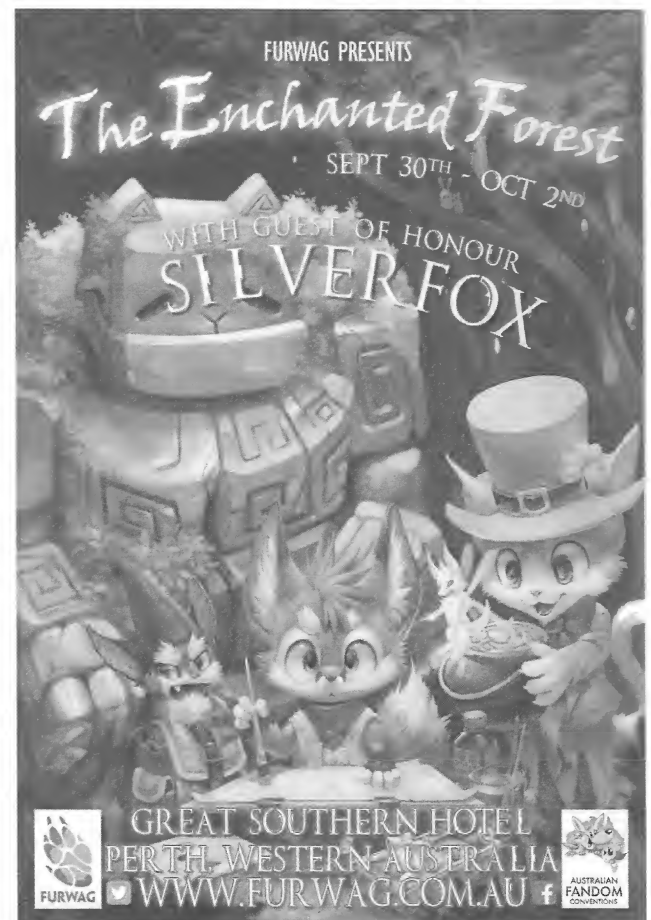
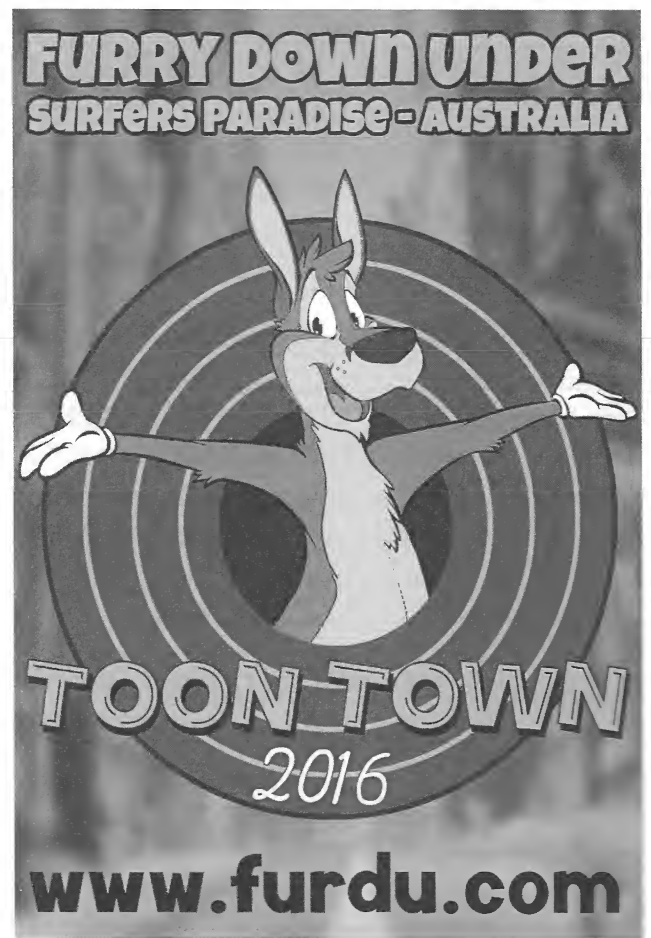
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Code of Conduct: For a Safe & Fun Con

Here at VancouFur we encourage all of you wonderful furies to have fun and enjoy yourselves throughout the whole weekend – after all that's why we put this convention together!

At the same time, we'd like to ask all of our attendees to help us out by having your fun in a safe, sensible manner. We reserve the right to remove anyone who is not fol-

lowing the rules - we'd hate to do that but it's an option if we need it. All of the legal specifics are in that acceptable use policy you signed when you registered (if you need to read it again, ask at Ops and they'll be happy to help), but really, a lot of the important stuff when it comes to enjoying yourself comes down to one word:

RESPECT.

Respect your fellow attendees

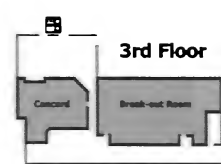
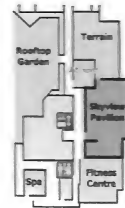
- Enjoy yourself - but not too much! If you have too much fun and are in the public spaces showing the effects, our staff may have to take official action.
- Keep your costumes and clothing acceptable for public spaces – we welcome all ages at VancouFur so we need the space to be okay for all our guests. If staff feels you're dressed inappropriately, we will ask you to change.
- Please don't have illegal substances in the event space or hotel proximity. No outside alcohol is allowed in the event space, and if you're under 19 please don't drink.

- VancouFur is a private event held in a public hotel; the Executive Hotel has its own code of conduct and polices it themselves – if they take action against a con-goer, we will back them up.
- There is **NO SMOKING OR VAPING** anywhere on hotel property except for the designated smoking area! That includes guest rooms. The hotel may fine guests who are caught smoking or vaping.
- Anyone causing damage to hotel property will be dealt with harshly – expect to have a conversation with the local RCMP if you deliberately damage the hotel.

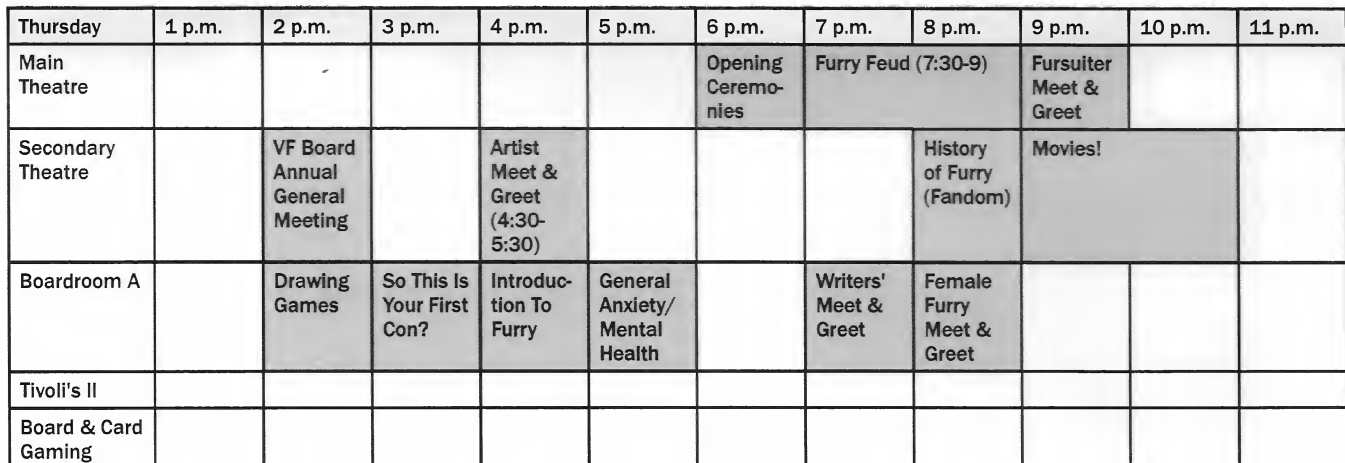
Respect the con's host hotel facilities

Respect the event and con staff

- We all want to have fun at VancouFur. We put this event on for you – the attendees. We put hundreds of hours into the convention, we work with the wonderful staff at our host hotel, and spend a lot of money to make this the best event it can be.
- All we ask is for you to have fun but use your common sense - be considerate to the event, your fellow furies, the staff and our hotel.
- Please follow the directions of staff, especially if any emergencies arise. Staff is here to ensure that you have a safe and fun time at VancouFur – please work with us for everyone's benefit.

[illegible]

Registration	Thu.	11 am-4 pm	6-10 pm
	Fri.	9 am - 8 pm	
	Sat.	9 am - 8 pm	
	Sun.	10 am - 3 pm	
Night Market	Thu.	7-11 pm	
Dealers Den	Fri.	10 am - 6 pm	
	Sat.	10 am - 6 pm	
	Sun.	10 am - 3 pm	
Art Show	Fri.	10 am - 6 pm	
	Sat.	10 am - 6 pm	
	Sun.	10 am - 1:30 pm	
	Sun.	1:30 - 4 pm	



Friday	10 a.m.	11 a.m.	12 p.m.	1 p.m.	2 p.m.	3 p.m.	4 p.m.	5 p.m.	6 p.m.	7 p.m.	8 p.m.	9 p.m.	10 p.m.	11-late
Main Theatre					Want to be a DJ? Yeah, so does everybody else (GOH)	Fursuit Dance Rehearsals	Nerf War (4:30)			Fursuit Dance Competition		Dance		
Secondary Theatre				Give Your Suit Life		Inflatables 101			Creating Paws and Tails					
Boardroom A			Small Fuzzles		Writing Credible Characters	Fax Machine / Telestrations	Meet The Board		Art "Onna" Budget (GOH)	Randomness w/ Professor Whovianart	Treasure Hunt / Pompom Sea Creatures (8:30)	Furoticon Free Play	Q&A - Females & Males of the community	
Tivoli's II	Furloader, a Site for Content Creators	Brony Meet & Greet		Ice Cream Social	Intro to Model Railroad (2:30)		Fursuiting In Public	Turkey Readings	OMG DINO-SAURS	Props and theming on a budget	Transformations	Transformations After Dark!	Puppy Play 101	Bad Movie Night
Board & Card Gaming			Cribbage Tournament				Let's Play Werewolves				Intro to Ingress (8:30)			

Saturday	Early	10 a.m.	11 a.m.	12 p.m.	1 p.m.	2 p.m.	3 p.m.	4 p.m.	5 p.m.	6 p.m.	7 p.m.	8 p.m.	9 p.m.	10-late
Main Theatre				Furries and the Media	Fursuit Parade	Talent/Variety Show Rehearsal (2:30)			Fursuit Dance Lesson		Talent and Variety Show		Dance	
Secondary Theatre			Cub Meet & Greet						Dragon Meetup					
Boardroom A			General Anxiety/Mental Health	Where's Your Story		Start Writing		Ingress Meet & Greet		Origami Sea Creatures	Female Furry Meet & Greet	Art of Expressions - General	Art of Expressions - ADULT	Eye of Argon
Tivoli's II	Saturday Morning Cartoons (8:00)	Furries Visit Japan Info	Hoodie Making 101	Intro to WikiFur		The Ocean of Stars	Designing Environments for Character Illustration		Guest of Honour Dinner		Life Drawing (GOH) (7:30)			Puppy Play 102
Board & Card Gaming				Cribbage Tournament							Let's Play Werewolves			

Sunday	11 a.m.	12 p.m.	1 p.m.	2 p.m.	3 p.m.	4 p.m.	5 p.m.	6 p.m.	7 p.m.	8 p.m.	Late
Main Theatre			Fursuit Games				Hiss & Scritch	Closing Ceremonies		Dead Dog Dance	
Secondary Theatre	Charity & Art Show Auction										
Boardroom A	Electro-suiting not Electrocuting	Intro to Record Collecting		Flash Fiction Jam							
Tivoli's II	Artist Roundtable (GOH)	Designing Environments for Character Illustration	A History of Furries in the Military	Crowd-source Kerbal Space Program							
Board & Card Gaming					Let's Play Werewolves						



Khari
THEA
TEMARIN
KATSU
DAECKOS
Omanokov

